

# Twilight Treasury

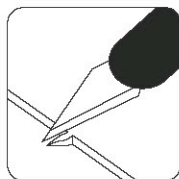
LT14

Compatible with Twilight Imperium (4th edition)<sup>®</sup>

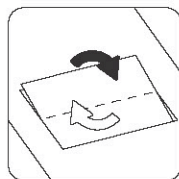
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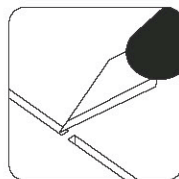
## Assembly Guide



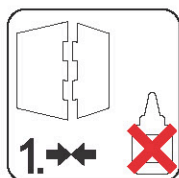
Use the exacto knife to remove any of the remaining connection bits.



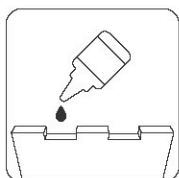
Remove the parts from the frame with a rotating motion along the axis formed by the bits you just cut.



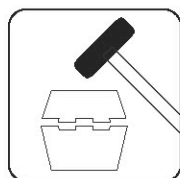
Use an exacto knife to cut the bits connecting the parts to the frame. Use **wood glue** for assembly. Always dry fit the parts first to make sure the components are the correct ones. If you encounter any issues, please contact us at [info@laserox.net](mailto:info@laserox.net) or our Facebook page at [facebook.com/laseroxinserts](https://facebook.com/laseroxinserts).



Always dry-fit the parts to together without any glue to make sure you are assembling the correct parts.



Use a drop of glue along the joints and hold it in place until the glue has sufficiently dried.



Press the parts together or use a hobby hammer with slight force for assembly.

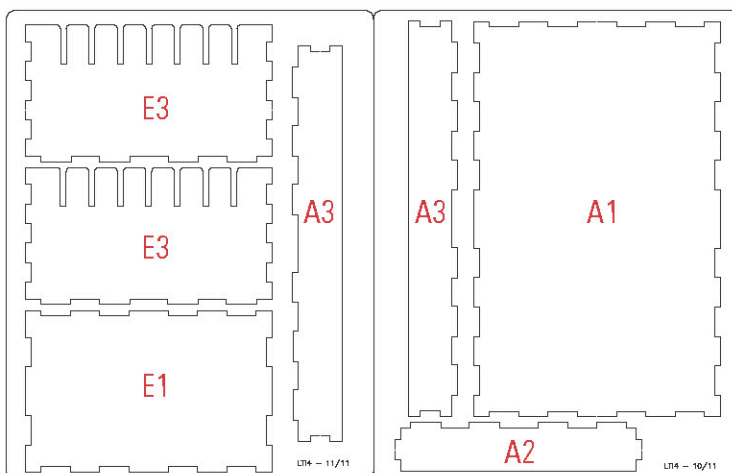
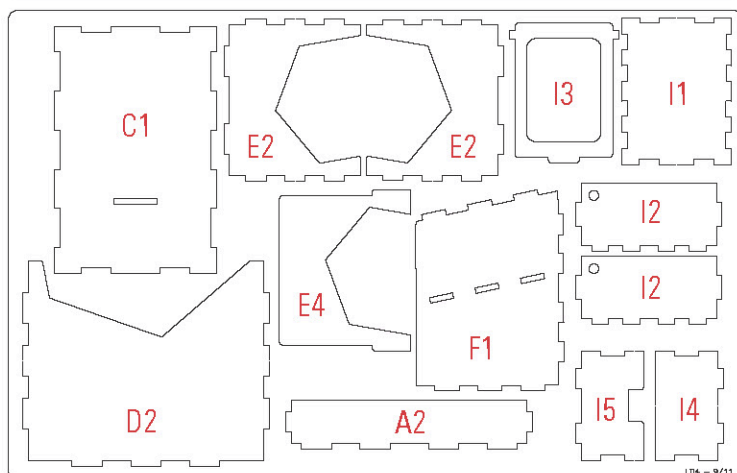
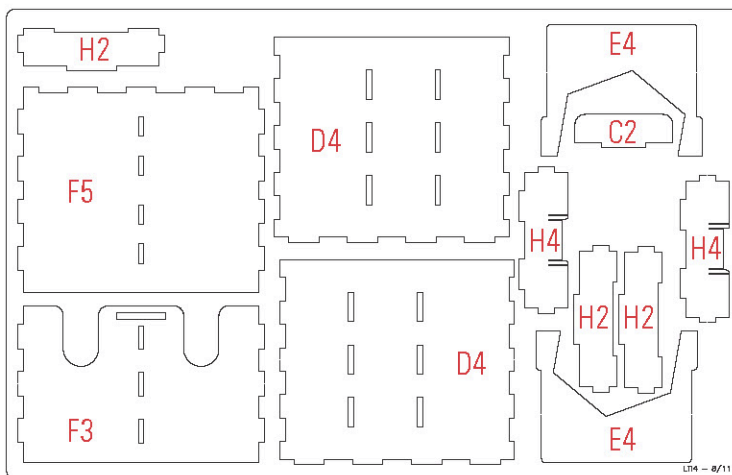
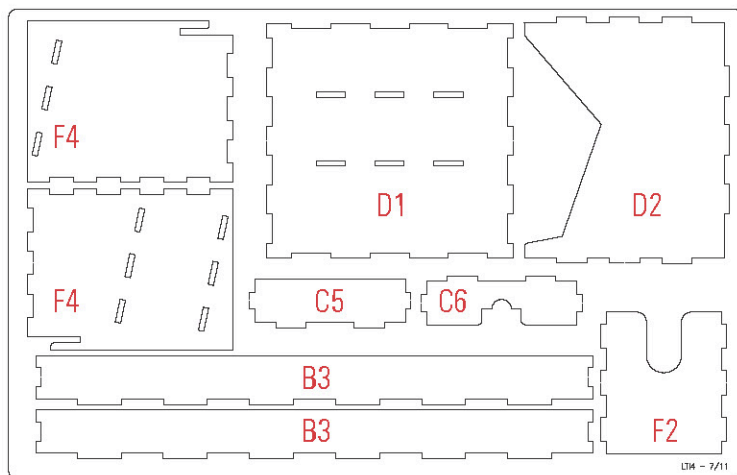


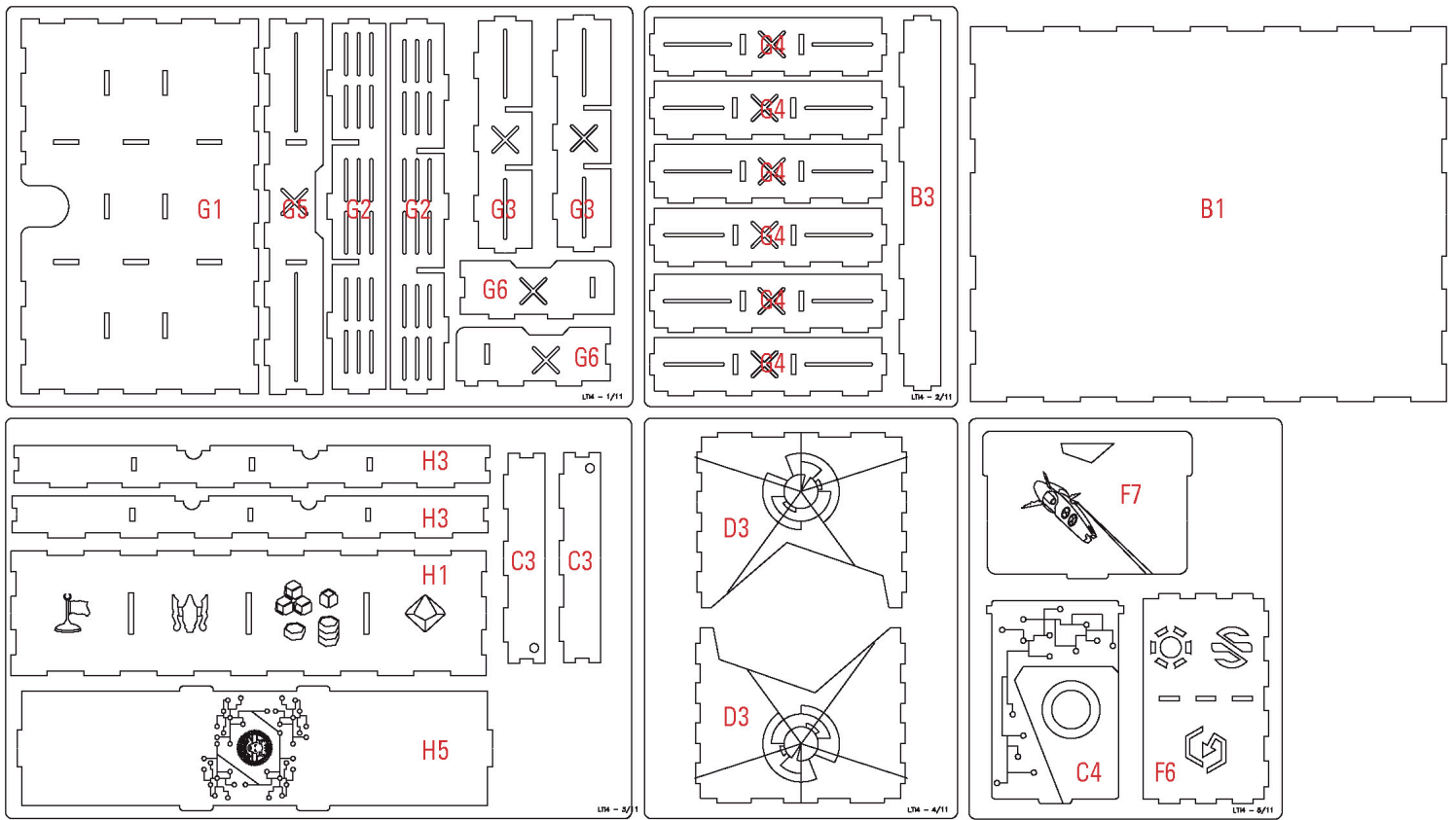
5 999567 860583



**WARNING** Choking hazard!  
Not for children under 14 years.

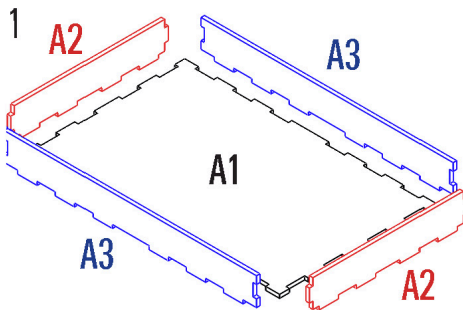
## Part numbers



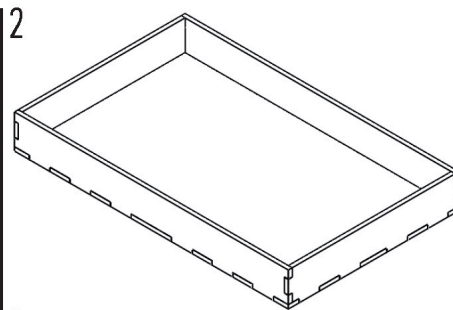


## Assembly

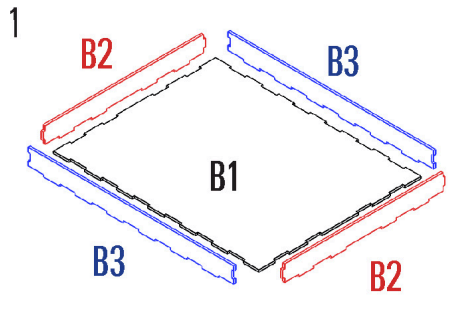
### Part 1. Fleet stand tray



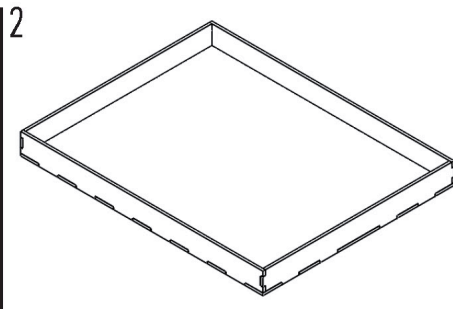
Required parts: **A1**, **A2x2**, **A3x2**



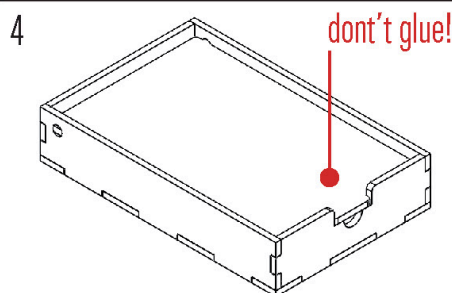
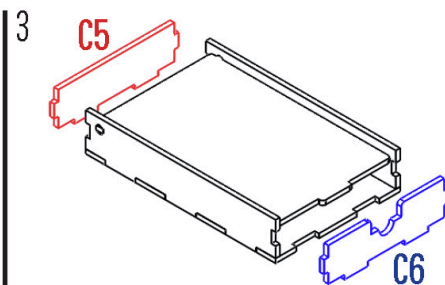
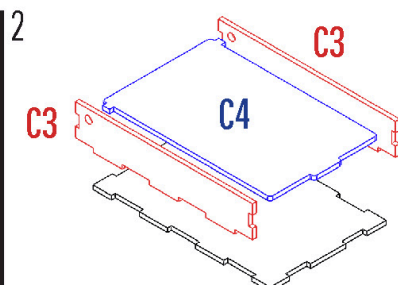
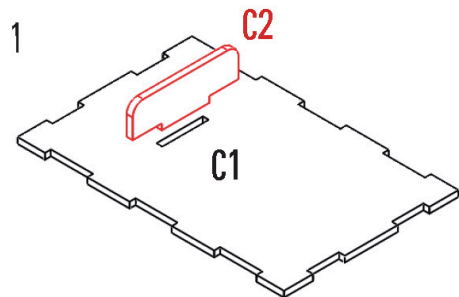
### Part 2. Rulebook tray



Required parts: **B1**, **B2x2**, **B3x2**

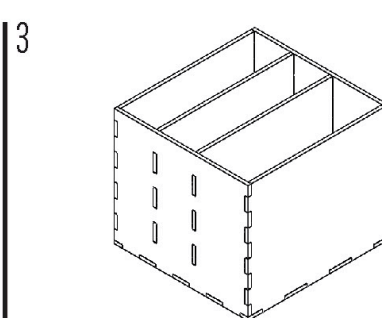
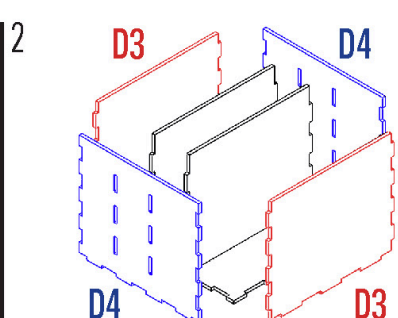
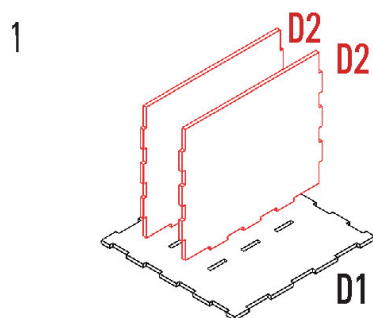


## Part 1. Action tile tray



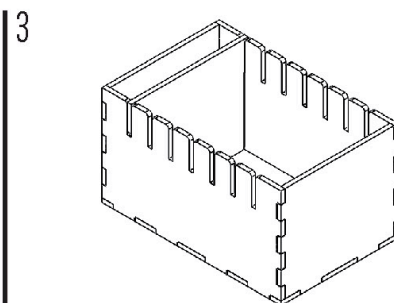
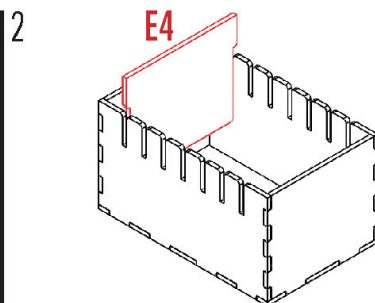
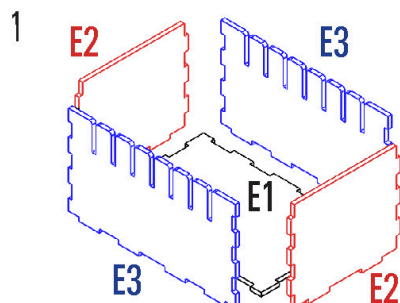
Required parts: **C1, C2, C3x2, C4, C5, C6**

## Part 1. Map tile tray



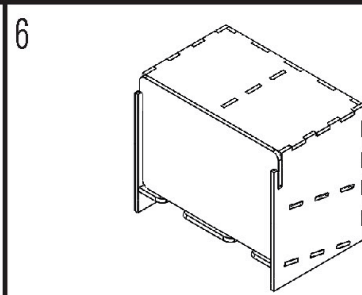
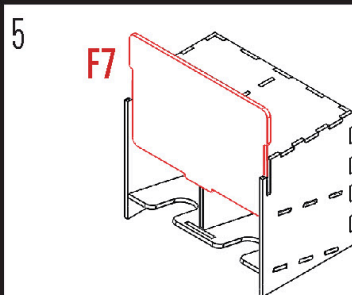
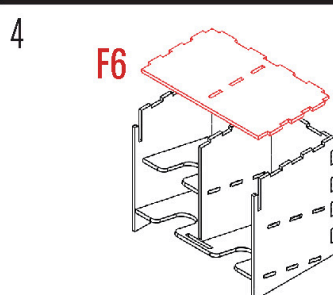
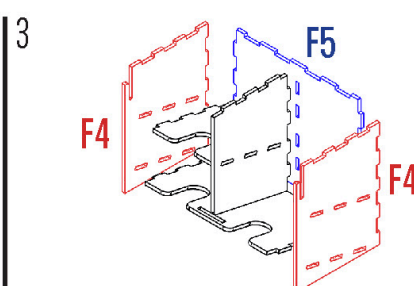
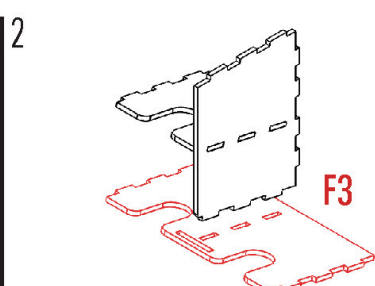
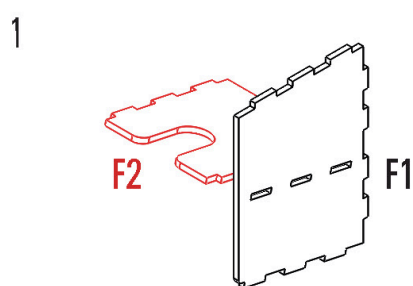
Required parts: **D1, D2x2, D3x2, D4x2**

## Part 1. Card tray



Required parts: **E1, E2x2, E3x2, E4**

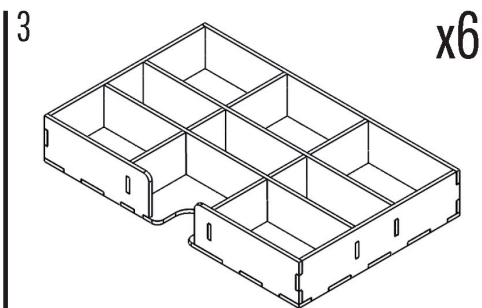
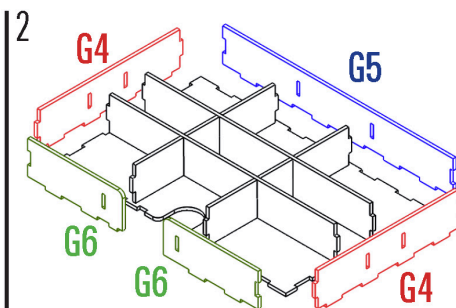
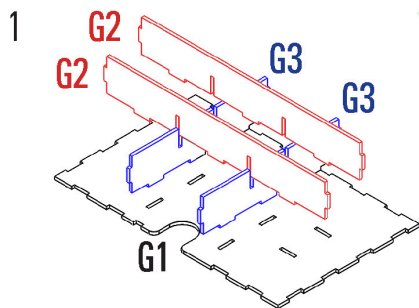
## Part 1. Card box



Required parts: **F1, F2, F3, F4x2, F5, F6, F7**

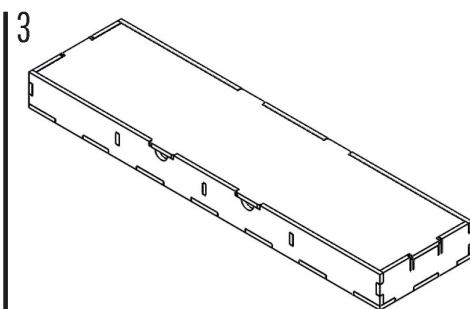
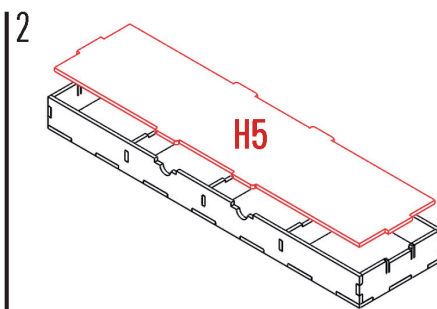
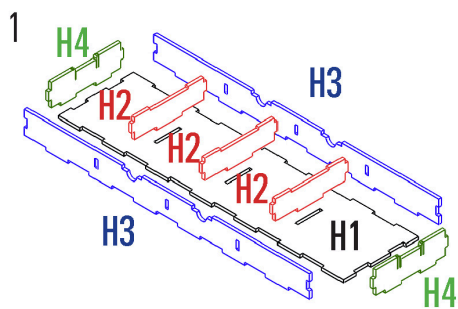


## Part 1. Shipyard



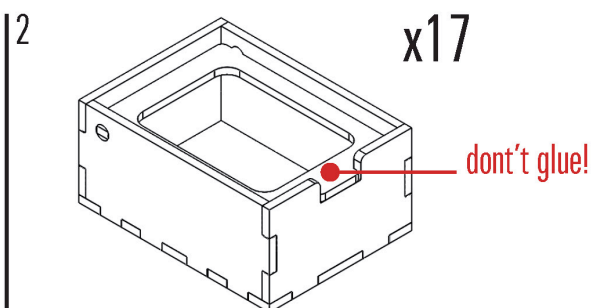
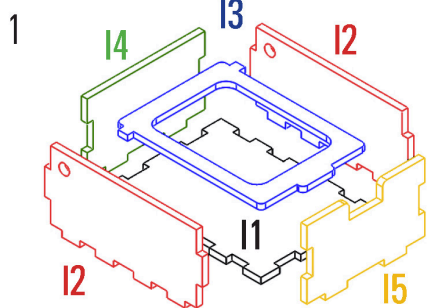
Required parts: **G1**, **G2x2**, **G3x2**, **G4x2**, **G5**, **G6x2**

## Part 1. Tokens box



Required parts: **H1**, **H2x3**, **H3x2**, **H4x2**, **H5**

## Part 1. Faction box



Required parts: **I1**, **I2x2**, **I3**, **I4**, **I5**

## Assembly

